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AAAI-15 DC APPLICATION

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Keywords		Distributed Constraint Optimization
		CP
		Smart Grids

Exploiting the Structure of Distributed Constraint Optimization Problems

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Introduction

In the proposed thesis, we study *Distributed Constraint Optimization Problems (DCOPs)*, which are problems where several agents coordinate with each other to optimize a global cost function. The use of DCOPs has gained momentum, due to their capability of addressing complex and naturally distributed problems. A majority of the work in DCOP addresses the resolution problem by detaching the model from the resolution process, where they assume that each agent controls exclusively one variable of the problem (Burke et al. 2006). This assumption often is not reflected in the model specifications, and may lead to inefficient communication requirements. Another limitation of current DCOP resolution methods is their inability to capitalize on the presence of structural information, which may allow incoherent/unnecessary data to reticulate among the agents (Yokoo 2001).

The purpose of the proposed dissertation is to study how to adapt and integrate insights gained from centralized solving techniques in order to enhance DCOP performance and scalability, enabling their use for the resolution of real-world complex problems. To do so, we hypothesize that one can exploit the DCOP structure in both problem modeling and problem resolution phases.

Progress to Date

Exploiting Structure from Problem Modeling

Modeling many real-world problems as DCOPs often require each agent to own a large number of variables. However, most DCOP resolution approaches assume that each agent can handle only a single variable of the problem. As such, researchers have proposed a number of pre-processing techniques to reformulate DCOPs with multi-variable agents into DCOPs with single-variable agents (Yokoo 2001; Burke et al. 2006). Unfortunately, these techniques do not scale with the size of the problem due to their inefficient communication requirements. Therefore, in our work submitted to *AAAI 2015*, we proposed a new pre-processing framework, that defines a clear separation between the distributed DCOP resolution and the centralized agent sub-problem resolution. This separation allows the use of efficient central-

ized techniques to solve agent sub-problems, that can be solved independently from that of other agents, and to use a global DCOP algorithm to coordinate the agents. The use of centralized solutions within each agent, allows us to speed up several DCOP algorithms by up to several orders of magnitude, while the knowledge acquired from the DCOP model allows us to reduce the algorithms communication requirements, when compared to existing pre-processing techniques—which ignore the structural information dictated by the model. These results validate our hypothesis that one can exploit the information encoded in the DCOP model through the use of centralized solutions.

Exploiting Structure from Problem Solving

A number of multi-agent systems require agents to run on battery-powered devices and communicate over wireless networks. This imposes constraints on the number and size of individual messages exchanged among agents (Wahbi et al. 2014). *Inference-based* DCOP algorithms (Petcu et al. 2005), can be effective in solving such problems. They use techniques from dynamic programming to propagate aggregate information among agents, and while their requirements on the number of messages is linear in the number of agents, their messages have a size that is exponential in the size of the treewidth, which can be up to the number of agents -1 . Several works from the DCOP community have recognized the use of hard constraints to reduce the size of the search space and/or reduce the message size. However, they are limited in exploiting relational information expressed in form of tables and/or associated to the form of domain consistency.

We have contributed to this body of research by introducing a type of consistency, called *Branch Consistency* (Fioretto et al. 2014b), that applies to paths in pseudo-trees. The effect of enforcing Branch Consistency is the ability to actively exploit hard constraints (either explicitly provided in the problem specification or implicitly described in constraints cost tables) to prune the search space and to reduce the size of the messages exchanged among agents. We show that such form of consistency enforces a more effective pruning than those based on domain-consistency, leading enhanced efficiency and scalability. These results validate our hypothesis that centralized reasoning can be adapted to exploit the structure of DCOPs during problem solving.

Exploiting Structure from Both Problem Modeling and Problem Solving

The separation between the DCOP resolution process and the centralized agent problem, which was gained by exploiting the problem model, enabled agents to solve their local problem through a variety of techniques. Motivated by the high complexity of the agent local problem, we proposed the use of hierarchical parallel models, where each agent can (a) solve its local problem independently from those of other agents, and (b) parallelize the computations within its own local problem. Such model builds on top of algorithm-specific characteristics, and may substantially reduce the runtime for several DCOP algorithm classes. For instance, in (Fioretto et al. 2014a), we suggest to solve independent local problems, in parallel, harnessing the multitude of computational units offered by GPGPUs, which led to significant improvements in the runtime of the algorithm resolution.

Proposed Plan for the Future

Efficient Local Search Strategies for DCOPs

In the body of research conducted so far, we mainly focused in adapting centralized constraint reasoning techniques to complete DCOP algorithms. Nevertheless, solving DCOPs optimally is NP-hard. So, finding optimal solutions for large problems might be computationally unfeasible. In such scenarios, incomplete DCOP algorithms are desirable. Current incomplete search techniques can either (a) quickly find local minima without quality guarantees (Maheswaran et al. 2004), (b) provide quality assessment but inefficiently (such as those in the class of k-optimality (Pearce et al. 2007)), (c) cannot exploit problem structural information, such as hard constraints (Nguyen et al. 2013).

Therefore, capitalizing on strategies from the centralized constraint reasoning community, we propose to adapt the *Large Neighboring Search strategy (LNS)* (Van Hentenryck et al. 2009) to the DCOP resolution process. This technique allows to rapidly find solutions by “unlocking” the variables assignments for a subset of the problem variables while fixing the variable assignments for the others. We believe that LNS is a desirable candidate to DCOP local search because (a) emulating the centralized results, it can quickly find local minima, (b) it inherently uses insights from the CP techniques to take advantage on the presence of hard constraints, and to refine the solution quality—by constraining the solution bound during the resolution process—and (c) it is amenable to parallelization (e.g., if groups of agents can explore several neighbors at a time (Campeotto et al. 2014)). We plan in studying the use of machine learning techniques to select which set of variables (agents) to unlock during the DCOP solving phase, as well as ensuring quality guarantees on the solution found.

Distributed Simulator, Modeling Language and Application to the Smart Grid Problems

Despite the wide applicability of the DCOP model, there is no general language being used to formally specify a DCOP. By and large, most stand-alone algorithms specify DCOPs

in an ad-hoc manner. Moreover, current DCOP simulators model agents as entities running on the same single machine.

Therefore we propose a new agent-based modeling language, which extends the widely adopted MiniZinc language (Nethercote et al. 2007). Such a DCOP language is (a) more expressive than other adopted formalisms (such as XML-based DCOP descriptions) and (b) it allows the expression of constraints succinctly, in the form of rules, using a well adopted semantics from the constraint reasoning community and allows a fine integration with agents’ centralized solvers. Our preliminary results show that such a representation may significantly affect performance, due to the stronger inference that may be derived from explicit constraint representation.

We are also implementing a DCOP solver that uses agent distributed over different machines, and can communicate using several network standard communication protocols (TCP-IP, wireless, etc.). We believe that this is a valuable contribution, as current DCOP simulators suffer from strong communication assumptions (e.g., they assume the same cost for all communications, and direct communications, with no routing), which may not fully reflect the DCOP algorithm behavior on real scenarios (Wahbi et al. 2014).

Lastly, we plan to apply the techniques produced in the proposed thesis on smart grid domains, where we model a network of building (e.g., homes, offices, power plants), each of which is managed by an agent, with its own power demands, including generators (e.g., solar panels, gas-based generators) and accumulators (e.g., batteries, electric vehicles). One of the problem that we plan to study is that of finding (sub-)optimal schedule for the local energy dispatch.

References

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- Fioretto, F.; Campeotto, F.; Fioretto, L. D. R.; Yeoh, W.; and Pontelli, E. 2014a. GD-Gibbs: A GPU-based sampling algorithm for solving distributed constraint optimization problems. In *AAMAS*.
- Fioretto, F.; Le, T.; Yeoh, W.; Pontelli, E.; and Son, T. 2014b. Improving DPOP with branch consistency for solving distributed constraint optimization problems. In *CP*.
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EDUCATION

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| Ph.D in Computer Science, New Mexico State University , U.S.A. | <i>Jan. 2012 – Present</i> |
| Ph.D in Computer Science, University of Udine , IT | <i>Jan. 2013 – Present</i> |
| M.Sc. in Computer Science, New Mexico State University , U.S.A. | <i>Aug. 2010 – Dec. 2011</i> |
| B.Sc. (Laurea) in Computer Science, University of Parma , IT | <i>2005 – 2009</i> |

PUBLICATION

Journal and Magazine Articles

2. Ferdinando Fioretto, Agostino Dovier and Enrico Pontelli. "Constrained Community-based Gene Regulatory Network Inference". *ACM Transactions on Modeling and Computer Simulation*, under review, 2014.
1. Federico Campeotto, Alessandro Dal Palù, Agostino Dovier, Ferdinando Fioretto and Enrico Pontelli. "A Constraint Solver for Flexible Protein Models". *Journal of Artificial Intelligence Research (JAIR)*, 48, pages 953–1000, 2013.

Conferences Papers

(Full Papers)

6. Ferdinando Fioretto, William Yeoh and Enrico Pontelli. "Pre-processing Techniques for DCOPs with Multi-Variable Agents" *AAAI 2015* (submitted).
5. Ferdinando Fioretto, Tiep Lee, William Yeoh, Enrico Pontelli and Tran Cao Son. "Improving DPOP with Branch Consistency for Solving Distributed Constraint Optimization Problems". *In Proceedings of the International Conference on Principles and Practice of Constraint Programming (CP)*, LNCS 8656, pages 307–323, 2014. Acceptance Rate: 50%.
4. Federico Campeotto, Agostino Dovier, Ferdinando Fioretto and Enrico Pontelli. "A GPU Implementation of Large Neighborhood Search for Solving Constraint Optimization Problems". *In Proceedings of the European Conference of Artificial Intelligence (ECAI)*, pages 189–194, 2014. Acceptance Rate: 28%.
3. Federico Campeotto, Alessandro Dal Palu', Agostino Dovier, Ferdinando Fioretto and Enrico Pontelli. "Exploring the Use of GPUs in Constraint Solving". *In Proceedings of the Practical Aspects of Declarative Languages (PADL)*, LNCS 8324, pages 152–167, 2014. Acceptance Rate: 55%.
2. Ferdinando Fioretto and Enrico Pontelli. "Constraint Programming in Community-based Gene Regulatory Network Inference". *In Proceedings of the Computational Methods in System Biology (CMSB)*, LNCS 8130, pages 135–149, 2013 Acceptance Rate: 55%.
1. Federico Campeotto, Alessandro Dal Palu', Agostino Dovier, Ferdinando Fioretto and Enrico Pontelli. "A Filtering Technique for Fragment Assembly-based Proteins Loop Modeling with Constraints". *In Proceedings of the 18th International Conference on Principles and Practice of Constraint Programming (CP)*, LNCS 7514, pages 850–866, 2012. Acceptance Rate: 36%.

Conferences Papers

(Short Papers/Extended Abstracts)

2. Ferdinando Fioretto, Federico Campeotto, Luca Da Rin Fioretto, William Yeoh and Enrico Pontelli "GD-Gibbs: A GPU-based Sampling Algorithm for Solving Distributed Constraint Optimization Problems". *In Proceedings of the International Joint Conference on Autonomous Agents and Multiagent Systems (AAMAS)*, 1339-1340, 2014. Acceptance Rate: 46%.
1. M. R. Best, F. Fioretto, A. Dal Palù, Enrico Pontelli, T. Son, T. R. Powers and E. Serrano. "The role of secondary and tertiary structure prediction in determining the function of novel genes found in *Xenopus leavis*". *Neuroscience 2011*, (518.20/ZZ45). Acceptance Rate: Unknown.

Symposium and Workshop Papers

4. Federico Campeotto, Alessandro Dal Palu', Agostino Dovier, Ferdinando Fioretto and Enrico Pontelli. "Towards a complete constraint solver on GPU". *In Proceedings of the Workshop on Parallel Methods for Search & Optimization (ParSearchOpt)*, 2014.
3. Ferdinando Fioretto and Enrico Pontelli. "Community-based Gene Regulatory Network Inference via Constraint Programming". *In Proceedings of the Workshop on Constraint Based Methods for Bioinformatics (WCB)*, 2013.
2. Federico Campeotto, Alessandro Dal Palu', Agostino Dovier, Ferdinando Fioretto and Enrico Pontelli. "Protein Loop Modelling via Constraints and Fragment Assembly". *In Proceedings of the Workshop on Constraint Based Methods for Bioinformatics (WCB)*, 2012.
1. M. Best, K. Bhattarai, F. Campeotto, A. Dal Palu', H. Dang, A. Dovier, F. Fioretto, F. Fogolari, T. Le and E. Pontelli. "Introducing FIASCO: Fragment-based Interactive Assembly for protein Structure prediction with COstraints". *In Proceedings of the Workshop on Constraint Based Methods for Bioinformatics (WCB)*, 2011.

Honors, Awards, & Fellowships

Research

- Outstanding Research Assistant award, *CS department, New Mexico State University.* 2013
- Best Student Paper Award for "Constraint Programming in Community-based Gene Regulatory Network Inference", in *Computational Methods in System Biology (CMSB).* 2013
- GRAS 2011, First Place GRAS Award, *New Mexico State University.* 2011
- Outstanding Graduate Assistantship award, *New Mexico State University.* 2011

Teaching

- Outstanding Teaching Assistant Award. *CS Department, New Mexico State University.* 2012

Other Awards

- Computer Science Scholarship award, *New Mexico State University.* 2013
- Honors Graduate recognition (for outstanding academic success). *New Mexico State University.* 2012

SERVICE

Journal Reviewer

- Autonomous Agents and Multi-Agent Systems (JAAMAS). 2014
- Algorithms for Molecular Biology (AMB). 2014

Conference/Symposium/Workshop External Reviewer

- AAAI Conference on Artificial Intelligence (AAAI). 2014
- International Conference on Autonomous Agents and Multiagent Systems (AAMAS). 2014
- International Symposium on Combinatorial Search (SoCS). 2014
- EURO-Par Parallel Processing (EUROPAR). 2014
- Principles and Practice of Declarative Programming (PPDP). 2014

September 20, 2014

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To the AAAI DC Program Committee,

Being accepted to participate in the Doctoral Consortium in the *AAAI 2015* conference would be extremely valuable for the progress of my dissertation. It would not only help me in being aware on what other students are doing the area of Distributed Reasoning, but it would also allow me to gain insights into my current research from an external point of view—which might be very different from the perspective of my peers into my home laboratory or of my research advisor. In addition, being at AAAI itself would be a tremendous opportunity to see all the current research that is progressing in the field of Distributed Reasoning. I would be particularly interested in papers bridging the gap between Distributed Constraint Optimization algorithms and their real-world applications.

I have attended one other Doctoral Consortium in the CP 2014 conference, in September 2014. Such experience has been valuable for two aspects: First, it closely exposed me to the field of Constraint Programming, and it inspired me on how to adapt a type of local search algorithm to my current work. Second, it connected me with my mentor and with other students which were also participating at the DC. In particular i took precious suggestions from my mentor, and I met a DC student with whom I had interesting discussions about a common problem, as well as building a step toward a potential collaboration.

From such experience i have learned that meeting a mentor in the context of a Doctoral Consortium has a remarkable value which goes well beyond with what could be achieved through some other form of communication (e.g., via e-mail). Meeting one of the mentors, indicated in this application, at the Doctoral Consortium in the AAAI 2015 conference would be a remarkable opportunity for me to collect feedback and exchange ideas. Many of the people that I would like to meet work in other countries, which makes the possibility of direct communication very remote.

I have not applied to any other DC program in 2015 other than that of AAAI.

Finally, let me conclude by saying that I like to talk, and share ideas and opinion about research, and in particular about my field of study. Therefore, I am confident that I could contribute to this stimulating context sharing ideas and opinions with other participants.

I thank you for your kind consideration of this request, and I look forward to meeting many of you in Austin.

Sincerely,

Ferdinando Fioretto

Ferdinando Fioretto

ADVISOR INFORMATION

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